

Classes with this background color are added with 'oodwin32.cls' in addition to 'oodialog.cls'

Object					
new = \= == \== <> >> "" (abuttal) " " (blank) class copy defaultName hashCode hasMethod identityHash init instanceMethod instanceMethods isA, isInstanceOf objectName[=] request run setMethod start string unsetMethod	AdvancedControls (M) addListControl addProgressBar addSliderControl addTabControl addTreeControl connectListControl connectSliderControl connectTabControl connectTreeControl getButtonControl getCheckControl getComboBox getControl getEditControl getListBox getListControl getProgressBar getRadioControl getScrollBar getSliderControl getStaticControl getTabControl getTreeControl internGetNewCtrlStyle	AnimatedButton getPos getSprite hitBottom hitLeft hitRight hitTop init movePos moveSeq moveTo parentDlg[=] parentStopped run setDelay setFromTo setMove setPos setSmooth setSprite setStep stop stopped[=]	DialogControl +WindowBase +WindowExtensions assignFocus assignWindow captureMouse clear clearRect connectFKeyPress connectKeyPress disconnectKeyPress getFocus getMouseCapture getStyleRaw group haveKeyPressConnection hDlg[=] id[=] init isMouseButtonDown message2parent oDlg[=] processMessage redrawRect releaseMouseCapture setColor setFocus tabStop tabToNext tabToPrevious value[=]		
	ButtonControl changeBitmap dimBitmap displaceBitmap drawBitmap getBitmapSizeX getBitmapSizeY getBmpDisplacement getImage scroll scrollBitmapFromTo	RadioButton check indeterminate isChecked unchecked	CheckBox	ComboBox add addDirectory closeDropDown delete deleteAll editSelection find getText insert isDropDownOpen items modify openDropDown select selected selectedIndex selectIndex	

... Object (continued)

... DialogControl (continued)

+WindowBase
+WindowExtensions

EditControl	ListBox	ListControl	ProgressBar	TabControl
addStyle ensureCaretVisibility firstVisibleLine getLine getStyle getText hideBalloon isModified lineFromIndex lineIndex lineLength lines lineScroll margins passwordChar[=] removeStyle replaceSelText replaceStyle scrollCommand select selected setCue setLimit setMargins setModified setReadOnly setText showBalloon tab=	add addDirectory columnWidth= delete deleteAll deSelectIndex deselectRange find getFirstVisible getText insert itemHeight[=] items makeFirstVisible modify select selected selectedIndex selectedIndexes selectedItems selectIndex selectRange setTabulators setWidth width	add addExtendedStyle addRow addStyle alignLeft alignTop arrange bkColor[=] check checkAll columnInfo columnWidth delete deleteAll deleteColumn deselect dropHighlighted edit endEdit ensureVisible find findNearestXY findPartial firstVisible focus focused getCheck getExtendedStyle getExtendedStyleRaw getHoverTime init insert insertColumn isChecked itemInfo itemPos items itemsPerPage itemState itemText last lastItem[=] lastSelected modify modifyColumn next nextLeft nextRight nextSelected prepare4nItems previous previousSelected redrawItems removeExtendedStyle removeImages removeSmallImages removeStyle replaceExtendedStyle replaceStyle restoreEditClass scroll select selected selectedItems setColumnWidth setHoverTime setImages setItemPos setItemState setItemText setSmallImages smallSpacing snapToGrid spacing stringWidth subclassEdit textBkColor[=] textColor[=] unCheck unCheckAll update updateItem	setPos setRange setStep step determinePosition position range selRange selStep setLineStep setMax setMin setPageStep setPos setSelEnd setSelStart setTickAt setTickFrequency	addFullSeq addSequence adjustToRectangle delete deleteAll focus focused init insert itemInfo items last lastItem[=] modify posRectangle removeImages requiredWindowSize rows select selected selectedIndex selectIndex setImages setPadding setSize
			ScrollBar determinePosition position range setPos setRange	SliderControl clearSelRange clearTicks countTicks getLineStep getPageStep getTick initRange initSelRange pos[=] range selRange setLineStep setMax setMin setPageStep setPos setSelEnd setSelStart setTickAt setTickFrequency
			StaticControl	

... **Object (continued) (CONTINUED FROM PREVIOUS PAGE!) ...**

<pre> new = \= == \== <> >> "" (abuttal) " " (blank) class copy defaultName hashCode hasMethod identityHash init instanceMethod instanceMethods isA, isInstanceOf objectName[=] request run setMethod start string unsetMethod </pre>	<pre> ... DialogControl (continued) +WindowBase +WindowExtensions TreeControl add child collapse collapseAndReset delete deleteAll dropHighlight dropHighlighted edit endEdit ensureVisible expand firstVisible hitTest indent[=] init insert isAncestor itemInfo items makeFirstVisible modify moveItem next nextVisible parent previous previousVisible removeImages restoreEditClass root rootArray[=] select selected setImages sortChildren subclassEdit toggle visibleItems </pre>	<pre> DialogExtensions (M) addAutoStartMethod addBitmapButton asyncMessageHandling backgroundBitmap backgroundColor backgroundImage[=] bkgBitmap[=] bkgBrushBMP[=] captureMouse changeBitmapButton checkMenuItem clear clearButtonRect clearRect clearWindowRect combineELwithSB connectAllSBEvents connectAnimatedButton connectBitmapButton connectDraw connectMenuItem connectMouseCapture connectMove connectPosChanged connectResize connectScrollbar createBrush determineSBPosition dimBitmap disableMenuDC displaceBitmap drawBitmap drawButton dump enableMenuItem endAsyncExecution executeAsync freeButtonDC freeWindowDC getBitmapSizeX getBitmapSizeY getBmpDisplacement getButtonDC getButtonRect getFocus getListItemHeight getListWidth connectMenuItem connectMouseCapture connectMove connectPosChanged connectResize connectScrollbar createBrush determineSBPosition dimBitmap disableMenuDC displaceBitmap drawBitmap drawButton dump enableMenuItem endAsyncExecution executeAsync freeButtonDC freeWindowDC getBitmapSizeX getBitmapSizeY getBmpDisplacement getButtonDC getButtonRect getFocus getListItemHeight getListWidth menuItemState scrollButton scrollInButton scrollText sendMessageToItem setFocus setFocusToWindow setItemColor setItemFont setItemColumnWidth setListItemHeight setListItemWidth setMenuItemRadio setSBPos setSBRange setWindowRect showItemFast showWindowFast tiledBackgroundBitmap uncheckMenuItem writeToButton writeToWindow </pre>
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... **Object (continued)**

<pre> DlgArea ::requires dlgarea.cls b[=] cx cy h height[=] hr init l[=] lastX[=] lastY[=] left[=] margin[=] r[=] sizeX sizeY t[=] top[=] w width[=] wr x y </pre>	<pre> DynamicDialog (M) addBlackFrame addBlackRect addButton addButtonGroup addCheckBox addCheckBoxStem addCheckGroup addComboBox addComboBoxInput addEntryLine addGrayFrame addGrayRect addGroupBox addIcon addInput addInputGroup addInputStem addListBox addOkCancelLeftBottom addOkCancelLeftTop addOkCancelRightBottom addOkCancelRightTop addPasswordLine addRadioButton addRadioGroup addRadioStem addScrollBar addText addWhiteFrame addWhiteRect aktPtr[=] basePtr[=] checkFile checkID create createCenter defineDialog dialogItemCount[=] dynamicInit errorFile </pre>	<pre> MessageExtensions (M) connectButtonNotify connectComboBoxNotify connectCommonNotify connectEditNotify connectListBoxNotify connectListNotify connectListViewNotify connectScrollbarNotify connectSliderNotify connectTabNotify connectTreeNotify defListDragHandler defListEditHandler defListEditStarter defTreeDragHandler defTreeEditHandler defTreeEditStarter connectButtonNotify connectComboBoxNotify connectCommonNotify connectEditNotify connectListBoxNotify connectListNotify connectListViewNotify connectScrollbarNotify connectSliderNotify connectTabNotify connectTreeNotify defListDragHandler defListEditHandler defListEditStarter defTreeDragHandler defTreeEditHandler defTreeEditStarter </pre>
<pre> DlgAreaU correctionFactor[=] init lastError[=] noMove[=] noResize[=] originalHeight[=] originalWidth[=] resize </pre>		

... **Object** (continued) (CONTINUED FROM PREVIOUS PAGE!) ...

PlainBaseDialog						
+WindowBase						
addAttribute	connectCheckBox	disconnectKeyPress	getCurrentListIndex	initDialog	processingLoad[=]	setValue
addComboEntry	connectComboBox	dlgData	getData	insertComboEntry	resize	setWindowTitle
addListEntry	connectControl	dlgHandle[=]	getDataStem	insertListEntry	resolveSymbolicID	show
addUserMsg	connectEntryLine	enableItem	getEntryLine	internalGetItemData	run	showItem
aDM[=]	connectFKeyPress	ensureVisible	getItem	internalSetItemData	setAttrib	showWindow
autoDetect[=]	connectHelp	execute	getListEntry	isDialogActive	setCheckBox	stopIt
autoDetection	connectKeyPress	findComboEntry	getListItems	isMaximized	setComboLine	tabToNext
automaticMethods[=]	connectList	findListEntry	getListLine	isMinimized	setCurrentComboIndex	tabToPrevious
boxMessage	connectListBox	finished[=]	getMultiList	itemTitle	setCurrentListIndex	toTheTop
cancel	connectListLeftDoubleClick	focusItem	getRadioButton	leaving	setData	unInit
center	connectMultiListBox	get	getSelf	listAddDirectory	setDataStem	useStem[=]
changeComboEntry	connectRadioButton	getAttrib	getValue	listDrop	setEntryLine	validate
changeListEntry	connectSeparator	getCheckBox	handleMessages	makeArray	setGroup	windowTitle
childDialogs[=]	constDir[=]	getComboEntry	hasKeyPressConnection	maximize	setListLine	
childDied	dataConnection[=]	getComboItems	help	minimize	setListTabulators	
clearMessages	deInstall	getComboLine	hideItem	noAutoDetection	setMultiList	
comboAddDirectory	deleteComboEntry	getControlID	hideWindow	OK	setRadioButton	
comboDrop	deleteListEntry	getControlStyleRaw	init	parentDlg[=]	setStaticText	
connectButton	disableItem	getCurrentComboIndex	initAutoDetection	parseIncludeFile	setTabStop	

BaseDialog	
+DialogExtensions	
+WindowExtensions	
init	scrollNow[=]

ResDialog			
init	setMenu	startIt	stopIt

UserDialog			
+DynamicDialog			
addMenuItem	addPopupMenu	init	setMenu
addMenuSeparator	createMenu	loadMenu	stopIt

CategoryDialog	
init	

addCategoryComboEntry	connectCheckBox	findCategoryComboEntry	getCurrentCategoryListIndex	setCategoryComboLine
addCategoryListEntry	connectComboBox	findCategoryListEntry	getDefaultOpts	setCategoryEntryLine
boxMessage	connectEntryLine	focusCategoryItem	getItem	setCategoryItemFont
catalog[=]	connectListBox	getCategoryAttrib	getSelectedPage	setCategoryListColumnWidth
catCX[=]	connectListControl	getCategoryCheckBox	hideCategoryItem	setCategoryListItemHeight
categoryComboAddDirectory	connectMultiListBox	getCategoryComboEntry	init	setCategoryListTabulators
categoryComboDrop	connectRadioButton	getCategoryComboItems	initCategories	setCategoryListWidth
categoryListAddDirectory	connectSeparator	getCategoryComboLine	initDialog	setCategoryMultiList
categoryListDrop	connectSliderControl	getCategoryEntryLine	insertCategoryComboEntry	setCategoryRadioButon
categoryPage	connectTabControl	getCategoryListEntry	insertCategoryListEntry	setCategoryStaticText
catLabel[=]	connectTreeControl	getCategoryListItemHeight	moveCategoryItem	setCategoryValue
catMax[=]	createCategoryDialog	getCategoryListItems	nextPage	setCurrentCategoryComboIndex
catStyle[=]	currentCategory	getCategoryListLine	pageHasChanged	setCurrentCategoryListIndex
catX[=]	defineDialog	getCategoryListWidth	previousPage	showCategoryItem
catY[=]	deleteCategoryComboEntry	getCategoryMultiList	resizeCategoryItem	startIt
changeCategoryComboEntry	deleteCategoryListEntry	getCategoryRadioButton	sendMessageToCategoryItem	staticID[=]
changeCategoryListEntry	disableCategoryItem	getCategoryRadioValue	setCategoryAttrib	wizard[=]
changePage	enableCategoryItem	getCurrentCategoryComboIndex	setCategoryCheckBox	

RcDialog
init

StateIndicator	
calcSize	message=
defineDialog	msg[=]
destroy	popup
dims[=]	titleTxt[=]
init	xExt[=]
initAutoDetection	

ProgressIndicator	
calcSize	init
complete	initDialog
defineDialog	lowValue[=]
highValue[=]	message=
increase	progress=
incStep[=]	

PropertySheet			
categoryPage	defineDialog	init	propSheetActivated
changePage	getSelectedPage	initDialog	

... **Object** (continued) (CONTINUED FROM PREVIOUS PAGE!) ...

... **PlainBasedDialog** (continued)

+WindowBase

addAttribute	connectEntryLine	findComboEntry	getRadioButton	makeArray	setMultiList
addComboEntry	connectFKeyPress	findListEntry	getSelf	maximize	setRadioButton
addListEntry	connectHelp	finished[=]	getValue	minimize	setStaticText
addUserMsg	connectKeyPress	focusItem	handleMessages	noAutoDetection	setTabStop
aDM[=]	connectList	get	hasKeyPressConnection	OK	setValue
autoDetect[=]	connectListBox	getAttrib	help	parentDlg[=]	setWindowTitle
autoDetection	connectListLeftDoubleClick	getCheckBox	hideItem	parseIncludeFile	show
automaticMethods[=]	connectMultiListBox	getComboEntry	hideWindow	processingLoad[=]	showItem
boxMessage	connectRadioButton	getComboItems	init	resize	showWindow
cancel	connectSeparator	getComboLine	initAutoDetection	resolveSymbolicID	stopIt
center	constDir[=]	getControlID	initDialog	run	tabToNext
changeComboEntry	dataConnection[=]	getControlStyleRaw	insertComboEntry	setAttrib	tabToPrevious
changeListEntry	deInstall	getCurrentComboIndex	insertListEntry	setCheckBox	toTheTop
childDialogs[=]	deleteComboEntry	getCurrentListIndex	internalGetItemData	setComboLine	unInit
childDied	deleteListEntry	getData	internalSetItemData	setCurrentComboIndex	useStem[=]
clearMessages	disableItem	getDataStem	isDialogActive	setCurrentListIndex	validate
comboAddDirectory	disconnectKeyPress	getEntryLine	isMaximized	setData	windowTitle
comboDrop	dLgData	getItem	isMinimized	setDataStem	
connectButton	dLgHandle[=]	getListEntry	leaving	setEntryLine	
connectCheckBox	enableItem	getListItems	listAddDirectory	setGroup	
connectComboBox	ensureVisible	getListLine	listDrop	setListLine	
connectControl	execute	getMultiList		setListTabulators	

PlainUserDialog

+DynamicDialog

CheckList

defineDialog
execute
init

InputBox

addLine	init
defineDialog	sx[=]
execute	sy[=]

IntegerBox

validate

PasswordBox

addLine

ListChoice

defineDialog	lenX[=]
dLgX[=]	lenY[=]
dLgY[=]	message[=]
execute	sx[=]
init	sy[=]
initDialog	

MultiListChoice

defineDialog

MultiInputBox

defineDialog
execute
init

SingleSelection

defineDialog
execute
init

TimedMessage

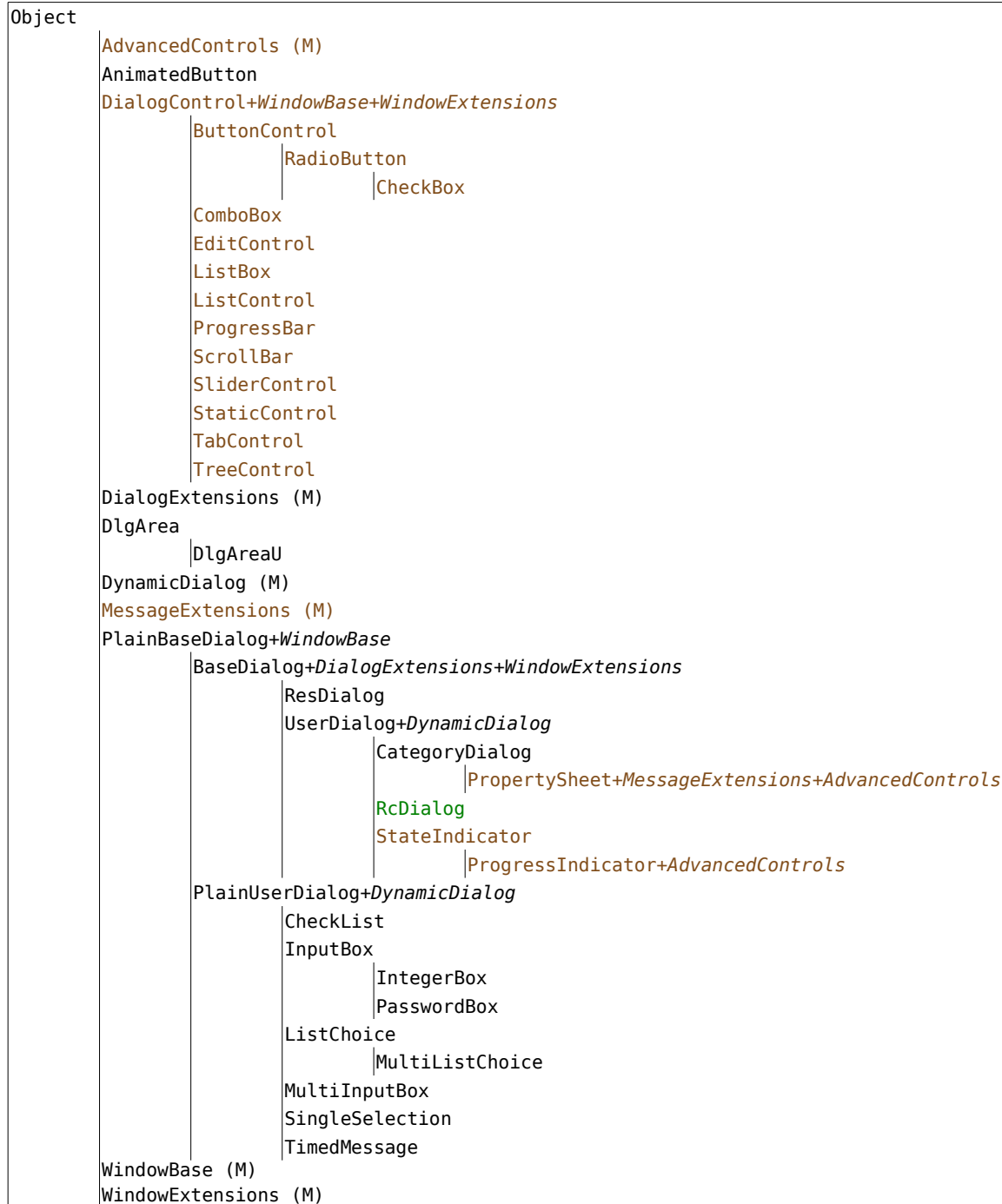
defineDialog
execute
init
initAutoDetection

WindowBase (M)

assignWindow	initCode[=]
disable	init_windowBase
enable	isEnabled
factorX[=]	isVisible
factorY[=]	move
getID	resize
getPos	setTitle
getSize	show
getSystemMetrics	sizeX[=]
getTextSize	sizeY[=]
hide	title[=]
HWND[=]	unknown

WindowExtensions (M)

absRect2LogRect	hideFast
clientToScreen	HScrollPos
createBrush	init_windowExtensions
createFont	loadBitmap
createPen	logRect2AbsRect
cursorPos	maximize
cursor_AppStarting	minimize
cursor_Arrow	objectToDC
cursor_Cross	opaqueText
cursor_No	rectangle
cursor_Wait	redraw
deleteFont	redrawClient
deleteObject	removeBitmap
display	restoreCursorShape
draw	RGB
drawAngleArc	screenToClient
drawArc	scroll
drawLine	setArcDirection
drawPie	setCursorPos
drawPixel	setFont
fillDrawing	setForegroundWindow
fontColor	setHScrollPos
fontToDC	setRect
foregroundWindow	setVScrollPos
freeDC	showFast
getArcDirection	transparentText
getClientRect	update
getDC	VScrollPos
getPixel	write
getRect	writelnDirect
getStdTextSize	



Class Name (Alphabetically Sorted)	Immediate Superclass
AdvancedControls (M)	Object
AnimatedButton	Object
BaseDialog	PlainBaseDialog
ButtonControl	DialogControl
CategoryDialog	UserDialog
CheckBox	RadioButton
CheckList	PlainUserDialog
ComboBox	DialogControl
DialogControl	Object
DialogExtensions (M)	Object
DlgArea	Object
DlgAreaU	DlgArea
DynamicDialog (M)	Object
EditControl	DialogControl
InputDialog	PlainUserDialog
IntegerBox	InputDialog
ListBox	DialogControl
ListChoice	PlainUserDialog
ListControl	DialogControl
MessageExtensions (M)	Object
MultiInputDialog	PlainUserDialog
MultiListChoice	ListChoice
Object	n/a
PasswordBox	InputDialog
PlainBaseDialog	Object
PlainUserDialog	PlainBaseDialog
ProgressBar	DialogControl
ProgressIndicator	StateIndicator
PropertySheet	CategoryDialog
RadioButton	ButtonControl
RcDialog	UserDialog
ResDialog	BaseDialog
ScrollBar	DialogControl
SingleSelection	PlainUserDialog
SliderControl	DialogControl
StateIndicator	UserDialog
StaticControl	DialogControl
TabControl	DialogControl
TimedMessage	PlainUserDialog
TreeControl	DialogControl
UserDialog	BaseDialog
WindowBase (M)	Object
WindowExtensions (M)	Object