

"The Augsburg Version of BSF4Rexx"

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▼ Agenda

- Revealing the *real* Title
- Brief Architecture
 - The "Essener" Version of BSF4Rexx (2001)
 - The "Augsburg" Version of BSF4Rexx (2003)
- An example
 - A Java program
 - A Rexx program
- Additional new features
- Roundup

The Largest External Function Package for REXX on Earth !

[And already ported to
all important
operating systems and hardware platforms!]

Brief Architecture BSF

- Bean Scripting Framework
 - Open source project of IBM
 - E.g. used in IBM products like WebSphere (JSP)
 - Handed over to the Apache organization in 2002
 - Framework for allowing Java programs to call (non-Java) scripting languages
 - Defines Interfaces for calling back into Java
 - Java objects are stored in a repository on the Java side

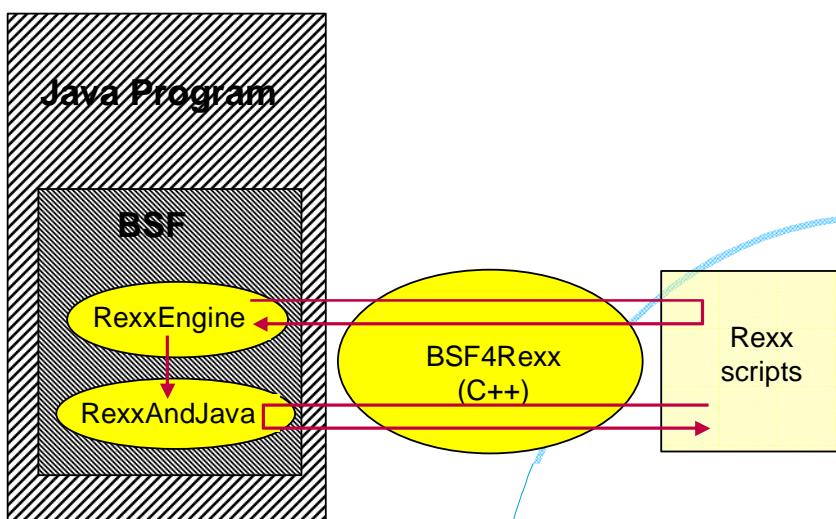
▼ Brief Architecture

The Essener Version of BSF4Rexx, 1

- Adds Rexx support
 - Adds an Object Rexx wrapper class
 - "BSF.cls"
 - Almost makes Java look like Object Rexx
 - Allows sending Object Rexx messages to Java objects
 - Allows using Java arrays as if they were Object Rexx arrays
 - Allows Java programs to invoke Rexx programs
 - Invoked Rexx programs are able to interact with Java objects

▼ Brief Architecture

The Essener Version of BSF4Rexx, 2



Brief Architecture

The Essener Version of BSF4Rexx, 3

- One needs to program Java
 - Rexx programs must be invoked via Java
 - Stub to invoke Rexx programs via Java
 - "com.ibm.bsf.Main"
 - A crook
 - "True" Rexx programmers are shied away, because they need to know too much about Java
 - **Nevertheless:** allows a true, easy to use and powerful scripting language to script (automate, remote-control) all Java applications!

Brief Architecture

An Example of Java Invoking Rexx

```
import com.ibm.bsf.*;      // BSF support
import java.io.*;          // exception handling

public class TestSimpleExec {

    public static void main (String[] args) throws IOException
    {
        try {
            BSFManager mgr = new BSFManager ();
            BSFEngine  rexx = mgr.loadScriptingEngine ("rexx");
            String     rexxCode = "SAY 'Rexx was here!'";
            rexx.exec ("rexx", 0, 0, rexxCode);
        } catch (BSFException e) { e.printStackTrace(); }
    }
}
```

▼ Brief Architecture

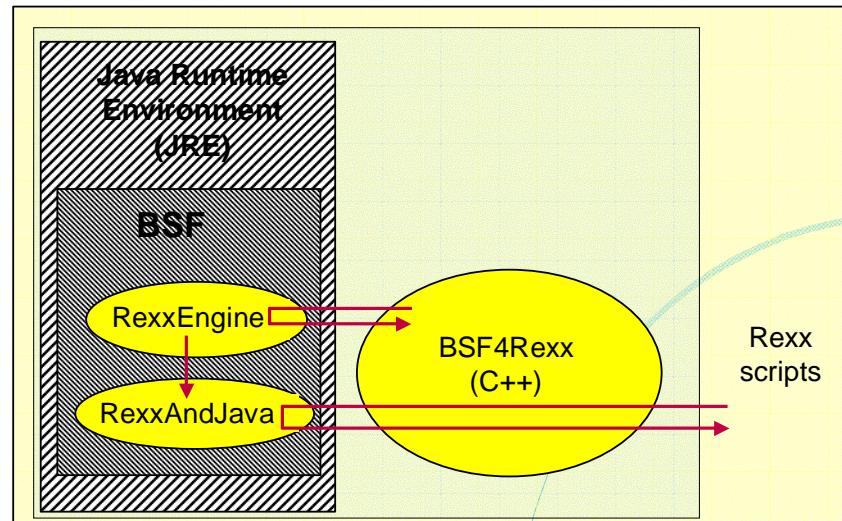
The Augsburg Version of BSF4Rexx, 1

- 100 % Compatible to the Essener version
- Adds ability to invoke Java **from Rexx**!
 - No need to be a Java expert
 - Be able to study the HTML documentation of the Java classes
 - *Everyone can do that!*
 - All Java documentation online via the web!
 - Able to use *any Java class and any Java object*!

<http://java.sun.com/api>

▼ Brief Architecture

The Augsburg Version of BSF4Rexx, 2



Brief Architecture

The Augsburg Version of BSF4Rexx, 3

- Removes memory handling bugs in "**BSF4Rexx.cc**"
- Using Mark Hessling's "RexxTrans"
 - One binary of "**BSF4Rexx.cc**" for all supported Rexx interpreters
- Adds external BSF functions
 - Starting and stopping the JVM
 - "**BSFLoadJava**", "**BSFUnloadJava**"
 - Querying all and the registered BSF-functions
 - "**BSFQueryAllFunctions**", "**BSFQueryRegisteredFunctions**"
 - Querying how BSF4Rexx got invoked, via Java or via Rexx
 - "**BSFInvokedBy**"
 - Querying the version of "**BSF4Rexx.cc**"
 - "**BSFVersion**"

Brief Architecture

The Augsburg Version of BSF4Rexx, 4

- Removes entirely the restriction of the maximum of five dimensions on Java arrays
- Pre-registers the most important Java classes in the BSF-registry
 - 'Class.class', 'Object.class', 'Method.class', 'Array.class', 'String.class', 'System.class'
 - 'boolean.class', 'Boolean.class', 'byte.class', 'Byte.class', 'char.class', 'Character.class', 'double.class', 'Double.class', 'float.class', 'Float.class', 'int.class', 'Integer.class', 'long.class', 'Long.class', 'short.class', 'Short.class', 'void.class', 'Void.class'

Brief Architecture The Augsburg Version of BSF4Rexx, 5

- The BSF-registry
 - Maintained by Java
 - Instance of class "**BSFManager**"
 - A directory of those Java objects which can be referred to by Rexx (or any other program in the system) via a unique **String** value (a "**proxy**")
 - Can be used to interchange data with
 - Java programs,
 - Other Rexx programs (invoked maybe later!) and/or
 - Other scripting languages

An Example A Java Class "XyzType", 1

```
public class XyzType // example class for demonstrating BSF4Rexx
{
    // constructors of this class (same name as class!)
    public XyzType () { // constructor without arguments
        counter=counter+1; // increase counter
    }

    public XyzType (String initialValue) { // constructor with argument
        this(); // invoke (call) constructor without argument
        info=initialValue; // save initial value
    }
    // keyword "static": class fields (attributes) and class methods
    static public int counter=0; // field: will count # of instances

    // instance fields (attributes) and instance methods
    private String info = null; // field: no value per default

    public String getInfo () { // accessor (getter) method (function)
        return info; // return whatever "info" points to
    }

    public void setInfo (String aValue) { // setter method (function)
        info=aValue; // save received value with "info"
    }
}
```

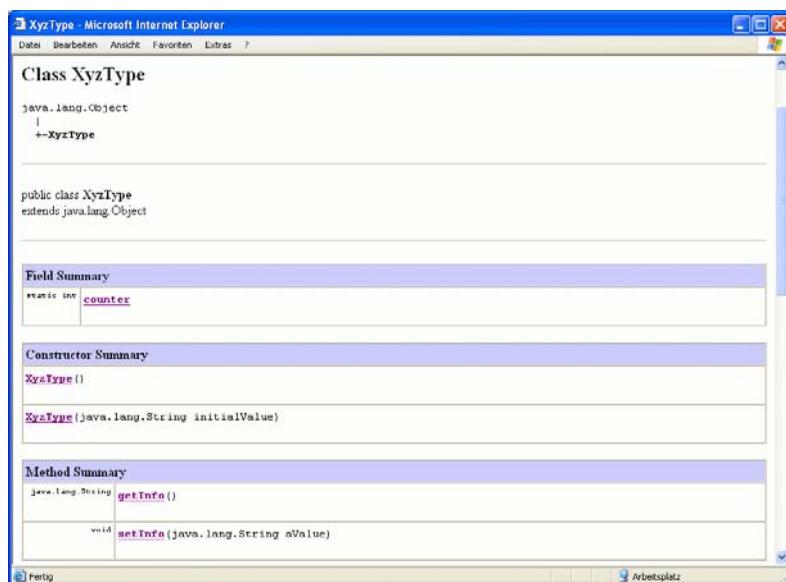
An Example

A Java Class "XyzType", 2

- Save to file "**XyzType.java**"
 - Care for case of filename !
 - Must be exactly typed the same as the name of the Java class
- Compile using the Java compiler
 - `javac XyzType.java`
- Create HTML documentation
 - `javadoc XyzType`

An Example

A Java Class "XyzType", 3



An Example

A REXX Program, 1

```
if rxFuncQuery("BSF") = 1 then /* BSF() support not loaded yet ? */
do
  call rxFuncAdd "BsfLoadFuncs", "BSF4REXX", "BsfLoadFuncs"
  call BsfLoadFuncs      /* register the BSF* external functions */
  call BsfLoadJava       /* load Java, we need it! */
end

null=".NIL"           /* representation for Java's "null"      */
javaClass = "XyzType" /* determine Java class to use          */
/* query value of static field (attribute) "counter" via class itself */
say "value of static field 'counter'=" || bsf("getStaticValue", javaClass, "counter")
say

/* creating an instance of the Java class "XyzType"   */
o=BSF("registerBean", null, javaClass)      /* create an instance of "XyzType"      */
say "o:" o
say "# 1:" bsf("invoke", o, "getInfo")        /* get the value via the getter method */
/* use the object's setter method to define a string value */
call bsf "invoke", o, "setInfo", "string", "Hello, from REXX..."
say "# 2:" bsf("invoke", o, "getInfo")        /* get the value via the getter method */
/* query value of static field (attribute) "counter" */
say "value of static field 'counter'=" || bsf("getFieldValue", o, "counter")
say

/* release (unregister) reference to the Java object */
call BSF "unregisterBean", o      /* remove register entry from Java     */
```

An Example

A REXX Program, 2

```
... Continued ...

/* create a second Java object      */
say "creating another instance of XyzType, this time with an initial value..."

/* create an instance of "XyzType" and supply a string value */
o=BSF("registerBean", "ot1", javaClass, "String", "Hi, REXXLA!")
say "o:" o
say "# 3:" bsf("invoke", o, "getInfo") /* get the value via the getter method */

/* query value of static field (attribute) "counter" via object */
say "value of static field 'counter'=" || bsf("getFieldValue", o, "counter")
```



An Example A REXX Program (Output), 3

```
value of static field 'counter'=0

o: XyzType@15f5897
# 1: .NIL
# 2: Hello, from REXX...
value of static field 'counter'=1

creating another instance of XyzType, this time with an initial value...
o: otl
# 3: Hi, RexxLA!
value of static field 'counter'=2
```



An Example An Object REXX Program, 1

```
javaClass = "XyzType"      /* determine Java class to use          */
say "value of static field 'counter'=" || .bsf-getStaticValue(javaClass, "counter")
say

o=.BSF-new(javaClass)    /* create an instance of "XyzType"      */
say "o:" o
say "# 1:" o getInfo    /* get the value via the getter method */
o-setInfo("string", "Hello, from REXX...")
say "# 2:" o getInfo    /* get the value via the getter method */
say "value of static field 'counter'=" || o-bsf.getFieldValue("counter")
say

/* release (unregister) reference to the Java object */
-- not necessary for Object REXX: garbage collection will take care of this !!

/* create a second Java object      */
say "creating another instance of XyzType, this time with an initial value..."
/* create an instance of "XyzType" and supply a string value */
o=.BSF-new(javaClass, "String", "Hi, RexxLA!")
say "o:" o
say "# 3:" o getInfo    /* get the value via the getter method */
say "value of static field 'counter'=" || o-bsf.getFieldValue("counter")
::requires "BSF.cls"     -- get Object REXX support
```

An Example An Object Rexx Program (Output), 2

```
value of static field 'counter'=0

o: XyzType@15f5897
# 1: The NIL object
# 2: Hello, from Rexx...
value of static field 'counter'=1

creating another instance of XyzType, this time with an initial value...
o: XyzType@f9f9d8
# 3: Hi, RexxLA!
value of static field 'counter'=2
```

Roundup

- The Augsburg version of "BSF4Rexx"
 - Full Rexx and Object Rexx language support
 - Open source, free (LGPL license)
 - Allows using
 - All Java classes and objects from Rexx, hence
 - Java runtime environment (JRE) on all platforms
 - Fully portable Rexx and Object Rexx programs *using Java as a single huge "function package"*
 - Discussion, support: <news:comp.lang.rexx>
 - URL: <http://sourceforge.net/projects/bsf4rexx>
 - [Older URL: <http://wi.wu-wien.ac.at/rgf/rexx/bsf4rexx>]
 - Outlook: Apache Jakarta BSF