

# Implementing Rexx Handlers in NetRexx/Java/Rexx

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# Agenda

- New BSF4ooRexx 4.1 support for configuring Rexx interpreter instances from Java/NetRexx
  - Setup options for command and exit handlers
- Writing Rexx (sub)command handlers
  - Nutshell example
- Writing Rexx exit handlers
  - Nutshell example
- Roundup

# New BSF4ooRexx 4.1 Support for Startup Options, Overview

- The Java [RexxEngine](#) represents an ooRexx interpreter instance and is managed by a [BSFManager](#)
- Initialization of the Rexx interpreter instance gets now deferred as long as possible
  - Allows configuring the Rexx interpreter instance
    - A default configuration matching previous BSF4ooRexx options
    - Configuration done via [RexxConfiguration](#) object of [RexxEngine](#)
  - Rexx interpreter instance gets created upon the first request from Java to execute Rexx code
    - No (re-)configuration possible anymore

# New BSF4ooRexx 4.1 Support for Startup Options, RexxConfiguration, 1

- Options available in Java/NetRexx
  - EXTERNAL\_CALL\_PATH
  - EXTERNAL\_CALL\_EXTENSIONS
  - LOAD\_REQUIRED\_LIBRARY
  - **DIRECT\_EXITS**
  - **DIRECT\_ENVIRONMENTS**
  - **INITIAL\_ADDRESS\_ENVIRONMENT**

# New BSF4ooRexx 4.1 Support for Startup Options, RexxConfiguration, 2

- To get access to the `RexxConfiguration`
  - Create a `RexxEngine` instance
  - Use the public method `getRexxConfiguration()`
  - Use the `RexxConfiguration` methods for setting up exit and command handlers

# New BSF4ooRexx 4.1 Support for Startup Options, RexxConfiguration, 3

- Configuration methods available in RexxConfiguration

- Rexx option `DIRECT_EXITS`
  - Exit numbers ("function") defined in interface `RexxExitHandler`
  - Defined exit handlers can be replaced at runtime!
    - Defined exits can be temporarily "nullified" at runtime!

```
void addExitHandler(int function, RexxExitHandler exitHandler)  
throws BSFException
```

```
RexxExitHandler setExitHandler(int function, RexxExitHandler  
exitHandler) throws BSFException
```

```
RexxExitHandler getExitHandler(int function)
```

```
BitSet getDefinedExits()
```

```
Object [] getExitHandlers()
```

`Object[]` contains an `int` and a `RexxExitHandler` array object

# New BSF4ooRexx 4.1 Support for Startup Options, RexxConfiguration, 4

- Configuration methods available in RexxConfiguration
  - Rexx option **DIRECT\_ENVIRONMENTS**

- Defined command handlers can be replaced at runtime!

```
void addCommandHandler(String name, RexxCommandHandler  
commandHandler) throws BSFException
```

```
RexxCommandHandler getCommandHandler(String name)
```

```
RexxCommandHandler setCommandHandler(String name,  
RexxCommandHandler commandHandler) throws BSFException
```

```
Object[] getCommandHandlers()
```

Object[] contains a String and a RexxCommandHandler array object

# New BSF4ooRexx 4.1 Support for Startup Options, RexxConfiguration, 5

- Configuration methods available in RexxConfiguration
  - Rexx option INITIAL\_ADDRESS\_ENVIRONMENT

```
void setInitialAddressEnvironment(String name) throws BSFException
```

```
String getInitialAddressEnvironment()
```

# Rexx Exits and Rexx (Sub-)Command Handlers, 1

- "Callbacks" from the Rexx interpreter
- Rexx (sub-)command handler
  - Invoked by the Rexx interpreter whenever a command has to be carried out
    - A Java implemented Rexx command handler
      - Receives the **ADDRESS** name
      - Receives the **command** to carry out and
      - May return any value
        - A return value can be fetched by the Rexx program by referring to the Rexx variable "**RC**" (return code) upon return from the command handler

# Rexx Exits and Rexx (Sub-)Command Handlers, 2

- "Callbacks" from the Rexx interpreter
- Rexx exits
  - Invoked before certain "important" actions are carried out by the Rexx interpreter, e.g.
    - Searching an external function
    - About to write a string to `stdout`
    - ...
  - A Rexx exit handler can choose to
    - Handle the exit itself (`RexxExit.RXEXIT_HANDLED`)
    - Let Rexx handle the exit (`RexxExit.RXEXIT_NOT_HANDLED`)
    - Raise an error (`RexxExit.RXEXIT_RAISE_ERROR`)

# **org.rexxla.bsf.engines.rexx.RexxHandler**

## A Utility Class for Java Rexx Handlers

- Java abstract class [org.rexxla.bsf.engines.rexx.RexxHandler](#)
  - Must only be used in the same thread that invokes Java Rexx exit and Rexx command handlers!
  - Defines and implements static methods
    - Makes some of the ooRexx C++ APIs available to the Java Rexx handlers
      - Fetch and set Rexx variables
      - Set thread and halt conditions
      - Raise Rexx conditions and Rexx exceptions
      - Get access to the Rexx [.local](#), global [.environment](#) and [.nil](#) objects
    - Must supply the unaltered (opaque) argument "slot" that gets passed to Java Rexx exit and Rexx command handlers as the first argument

# Writing a **RexxCommandHandler**

- Java interface  
`org.rexxla.bsf.engines.rexx.RexxCommandHandler`

- Defines a single method

`Object handleCommand(Object slot, String address, String command)`

- "slot"
  - Opaque value for using the static `RexxHandler` methods
- "address"
  - Name of the addressed environment
- "command"
  - The command to carry out
- Return value
  - Any value, can be retrieved in REXX via the variable named "`RC`" (return code)
  - Returning a Java `null` will be mapped to the return code number "`0`"

# Writing a REXX Command Handler

## An Example

- Command handler name for the REXX ADDRESS keyword statement: "TEST1"
- Commands
  - "Hi", should return the string "Hi, but who are you?"
  - "one plus two", should return the number "3"
  - "please panic a little bit", should raise a REXX exception
  - Any other command should return the string "undefined command # xyz: [command]"
    - where "xyz" represents the current value of an appropriate counter
    - where "command" shows the undefined command

# Writing a RexxCommandHandler

## The Java Rexx Command Handler, 1

```
import org.apache.bsf.*;  
import org.rexxla.bsf.engines.rexx.*;  
  
public class SampleCommandHandler implements RexxCommandHandler  
{  
    public static void main (String args[]) throws BSFException  
    {  
        BSFManager mgr      =new BSFManager(); // create an instance of BSFManager  
        RexxEngine rexxEngine=(RexxEngine) mgr.loadScriptingEngine("rex"); // load the Rexx engine  
        // Configure the RexxEngine  
        RexxConfiguration rexxconf=rexxEngine.getRexxConfiguration();  
        // add command handler  
        rexxconf.addCommandHandler("TEST1", new SampleCommandHandler());  
        System.err.println("edited rexxconf=[ "+rexxconf+"]\n");  
        // Rexx code to run  
        String rexxCode= "call 'testSampleCommandHandler.rex' ";  
        // invoke the interpreter and run the Rexx program  
        rexxEngine.apply ("SampleCommandHandler.rex", 0, 0, rexxCode, null, null);  
        rexxEngine.terminate(); // terminate Rexx interpreter instance  
    }  
}
```

... continued ...

# Writing a REXXCommandHandler

## The Java REXX Command Handler, 2

... continued ...

```
int counter=0; // count # of undefined commands
public Object handleCommand(Object slot, String address, String command)
{
    System.err.println("address=[ "+address+" ], command=[ "+command+" ]");
    if (command.compareToIgnoreCase("Hi")==0) {return "Hi, who are you?";}
    else if (command.compareToIgnoreCase("one plus two")==0) {return "3";}
    else if (command.compareToIgnoreCase("please panic a little bit")==0)
    {
        RexxHandler.raiseException1(slot, 35900, this+": You asked for this exception!");
        return null;
    }
    // undefined command
    counter++;
    return "Undefined command # "+counter+": [ "+command+" ]";
}
```

# Writing a RexxCommandHandler

## The NetRexx Rexx Command Handler, 1

```
class nrxSampleCommandHandler public implements org.rexxla.bsf.engines.rexx.RexxCommandHandler

properties private
    counter=0 -- count # of undefined commands

method main(s=String[]) static
    mgr      = org.apache.bsf.BSFManager()      -- create an instance of BSFManager
    rexxEngine = org.rexxla.bsf.engines.rexx.RexxEngine mgr.loadScriptingEngine("rexx")

        -- Configure the RexxEngine
    rexxconf=rexxEngine.getRexxConfiguration()
        -- add command handler
    rexxconf.addCommandHandler("TEST1", nrxSampleCommandHandler())
    say "nrxSampleCommandHandler.nrx, edited rexxonf=[`rexxconf`]\n"

        -- Rexx code to run (quote filename for Unix filesystems)
    rexxCode= "call 'testSampleCommandHandler.rex' "
        -- invoke the interpreter and run the Rexx program
    rexxEngine.apply("nrxSampleCommandHandler.rex", 0, 0, rexxCode, null, null)
    rexxEngine.terminate() -- terminate Rexx engine (Rexx interpreter instance)
```

... continued ...

# Writing a RexxCommandHandler

## The NetRexx Rexx Command Handler, 2

... continued ...

```
method handleCommand(slot=Object, address=String, command=String) returns Object
    say "address=["address"], command=["command"]"
    if command="Hi" then return "Hi, who are you?"
    else if command="one plus two" then return String("3")
    else if command="please panic a little bit" then
        do
            org.rexxla.bsf.engines.rexx.RexxHandler.raiseException1(slot, 35900, this": You asked for this exception!")
            return null
        end

        -- undefined command
        counter=counter+1
        return "Undefined command #" counter": ["command"]"
```

# Writing a RexxCommandHandler

## The Rexx Program

```
address test1 "hi"
say "rc="pp2(rc)
say

address test1 -- change address permanently
one plus two
say "rc="pp2(rc)
say

call testException

"nothing to do?"
say "rc="pp2(rc)
say

::requires "rgf_util2.rex" -- get public routines pp2(), ppCondition2()

::routine testException -- send the command that raises an exception
signal on any
address test1 "please panic a little bit"
return
any:
say ppCondition2(condition('Object'))
say
return
```

# Writing a RexxCommandHandler

## The Rexx Program's Output

```
E:\commandHandler>java SampleCommandHandler
edited rexxconf=[org.rexxla.bsf.engines.rexx.RexxConfiguration[initialAddressEnvironment=null,
externalCallPath=null,externalCallExtensions=[.rxj,.rxo,.rxjo,.jrexx],loadRequiredLibrary={},exitHandlers={},commandHandlers={TEST1=SampleCommandHandler@4741d6}]]]

address=[TEST1], command=[hi]
rc=[Hi, who are you?]

address=[TEST1], command=[ONE PLUS TWO]
rc=[3]

address=[TEST1], command=[please panic a little bit]
[ADDITIONAL] =[an Array (1 items) id#_266374451]
               [SampleCommandHandler@4741d6: You asked for this exception!]
[CODE]        =[35.900]
[CONDITION]   =[SYNTAX]
[DESCRIPTION]=[]
[ERRORTEXT]  =[Invalid expression]
[INSTRUCTION]=[SIGNAL]
[MESSAGE]    =[SampleCommandHandler@4741d6: You asked for this exception!]
[PACKAGE]    =[a Package id#_266374542]
[POSITION]   =[20]
[PROGRAM]    =[E:\commandHandler\testSampleCommandHandler.rex]
[PROPAGATED] =[1]
[RC]          =[35]
[TRACEBACK]  =[a List (0 items) id#_266374526]

address=[TEST1], command=[nothing to do?]
rc=[Undefined command # 1: [nothing to do?]]
```

# Writing a REXXCommandHandler

## Teaser: The REXX ☺ REXX Command Handler, 1

```
-- prepare another REXX interpreter instance besides the current one for this REXX program
rexxEEngine=.bsf~new("org.apache.bsf.BSFManager")~loadScriptingEngine("rexx")
rexxconf=rexxEEngine~getREXXConfiguration
proxy=BsfCreateREXXProxy(.sampleCommandHandler~new, , "org.rexxla.bsf.engines.rexx.REXXCommandHandler")
rexxconf~addCommandHandler("TEST1", proxy)
say "rexSampleCommandHandler.rxj, edited rexxconf=pp(rexxconf~toString)
say

-- invoke the interpreter and run the REXX program
rexxCODE= "call 'testSampleCommandHandler.rex' "
rexxEEngine~apply("from_rexSampleCommandHandler.rxj", 0, 0, rexxCODE, .nil, .nil)
rexxEEngine~terminate      -- terminate REXX engine (REXX interpreter instance)

::requires BSF.CLS  -- get Java support

... continued ...
```

# Writing a REXXCommandHandler

## Teaser: The REXX ☺ REXX Command Handler, 2

... continued ...

```
::class SampleCommandHandler -- REXX class implementing the "handleCommand" interface

::method init      -- needed to define the "counter" attribute and set it to "0"
  expose counter
  counter=0

::method handleCommand -- REXX command handler implemented in REXX!
  expose counter
  use arg slot, address, command

  say "address=["address"], command=["command"]"
  if command~caselessEquals("Hi") then return "Hi, who are you?"
  else if command~caselessEquals("one plus two") then return 3
  else if command~caselessEquals("please panic a little bit") then
    do
      raise syntax 35.900 array (self": You asked for this exception!")
    end

    -- undefined command
  counter=counter+1
  return "Undefined command #" counter": ["command"]"
```

# Writing a **RexxExitHandler**

- Java interface  
`org.rexxla.bsf.engines.rexx.RexxExitHandler`
- Defines a single method

`int handleExit(Object slot, int exitNumber, int subFunction, Object[] parmBlock)`

- "slot"
  - Opaque value for using the static `RexxHandler` methods
- "exitNumber"
  - The exit number, cf. the Rexx documentation in "[rexxpath.pdf](#)", "9.12.2. Context Exit Definitions"
- "subFunction"
  - The exit's subfunction number, cf. the Rexx documentation in "[rexxpath.pdf](#)"
- "parmBlock"
  - A Java array representing the C "parmBlock" structure, depends on the exit and subfunction
- Return value
  - 0 (`RXEXIT_HANDLED`), 1 (`RXEXIT_NOT_HANDLED`), -1 (`RXEXIT_RAISE_ERROR`)

# Writing a REXX Exit Handler

## An Example

- Exit number 14 (**RXVALUE**)
  - Invoked every time the **VALUE()**-BIF gets invoked with an unknown selector value
- Handles only invocations, if **selector="RGF"**
- "parmBlock" array (cf. JavaDocs for full documentation)
  - First entry: selector (a string)
  - Second entry: variable name (a string)
  - Third entry: value

# Writing a RexxExitHandler

## The Java Rexx Exit Handler, 1

```
import org.apache.bsf.*;  
import org.rexxla.bsf.engines.rexx.*;  
  
public class SampleExitHandler implements RexxExitHandler  
{  
    public static void main (String args[]) throws BSFException  
    {  
        BSFManager mgr      =new BSFManager(); // create an instance of BSFManager  
        RexxEngine rexxEngine=(RexxEngine) mgr.loadScriptingEngine("rexx"); // load the Rexx engine  
  
        // Rexx code to run  
        String rexxCode= "call 'testSampleExitHandler.rex' " ;  
  
        // Configure the RexxEngine  
        RexxConfiguration rexxconf=rexxEngine.getRexxConfiguration();  
        System.err.println("default rexxconf=[ "+rexxconf+"]\n");  
  
        // add system exits  
        rexxconf.addExitHandler(RexxExitHandler.RXVALUE, new SampleExitHandler() );  
        System.err.println("edited rexxconf=[ "+rexxconf+"]\n");  
  
        // invoke the interpreter and run the Rexx program  
        rexxEngine.apply ("SampleExitHandler.rex", 0, 0, rexxCode, null, null);  
        rexxEngine.terminate(); // terminate Rexx engine instance  
    }  
}
```

... continued ...

# Writing a RexxExitHandler

## The Java REXX Exit Handler, 2

... continued ...

```
// implementation of a RXVALUE exit handler, Java arrays are 0-based
public int handleExit(Object slot, int exitNumber, int subFunction, Object[] parmBlock)
{
    System.err.println("(Java side) -> selector=["+parmBlock[0]+"], varName=["+parmBlock[1]+"]"+
                      ", value["+parmBlock[2]+"]");

    String selector=(String) parmBlock[0];
    if (selector.compareToIgnoreCase("RGF") == 0) // o.k., addressed to us, handle it
    {
        if (parmBlock[2]==null) // if value is null, give it some value
        {
            parmBlock[2]="value for variable name ["+parmBlock[1]+"] by a Java REXX exit handler";
        }
        return RexxExitHandler.RXEXIT_HANDLED;
    }
    return RexxExitHandler.RXEXIT_NOT_HANDLED;
}
```

# Writing a RexxExitHandler

## The NetRexx Rexx Exit Handler, 1

```
import org.rexxla.bsf.engines.rexx.RexxExitHandler

class nrxCsampleExitHandler public implements RexxExitHandler

method main(s=String[]) static
    mgr      = org.apache.bsf.BSFManager()      -- create an instance of BSFManager
    rexxEEngine = org.rexxla.bsf.engines.rexx.RexxEEngine mgr.loadScriptingEngine("rex")
    -- Configure the RexxEEngine
    rexxconf=rexxEngine.getRexxConfiguration()
    -- add exit handler
    rexxconf.addExitHandler(RexxExitHandler.RXVALUE, nrxCsampleExitHandler() );
    say "nrxCsampleExitHandler.nrx, edited rexxconf=[rexxconf]"n

    -- Rexx code to run (quote filename for Unix filesystems)
    rexxCode= "call 'testSampleExitHandler.rex' "
    -- invoke the interpreter and run the Rexx program
    rexxEEngine.apply("nrxCsampleExitHandler.rex", 0, 0, rexxCode, null, null)
    rexxEEngine.terminate() -- terminate Rexx engine (Rexx interpreter instance)
```

... continued ...

# Writing a RexxExitHandler

## The NetRexx Rexx Exit Handler, 2

... continued ...

```
// implementation of a RXVALUE exit handler, NetRexx (Java) arrays are 0-based
method handleExit(slot=Object, exitNumber=int, subFunction=int, parmBlock=Object[]) returns int
  if parmBlock[2]=null then
    say "(NetRexx side) -> selector=[\"parmBlock[0]\"]", varName=[\"parmBlock[1]\"]"
  else
    say "(NetRexx side) -> selector=[\"parmBlock[0]\"]", varName=[\"parmBlock[1]\"], value=[\"parmBlock[2]\"]"

  selector=String parmBlock[0]
  if selector="RGF" then      -- o.k., addressed to us, handle it
    do
      if (parmBlock[2]==null) then   -- if value is null, give it some value
        do
          parmBlock[2]="value for variable name [\"parmBlock[1]\"] by a NetRexx Rexx exit handler"
        end
      return RexxExitHandler.RXEXIT_HANDLED
    end
    return RexxExitHandler.RXEXIT_NOT_HANDLED
```

# Writing a RexxExitHandler

## The Rexx Program

```
say "(Rexx side) value('abc', , 'RGF')      ="pp(value('abc', , 'RGF'))  
say  
  
say "(Rexx side) value('def', , 'rGf')      ="pp(value('def', , 'rGf'))  
say  
  
say "(Rexx side) value('ghi', 'na,sowas!', 'RGF')="pp(value('ghi', 'na,sowas!', 'RGF'))  
  
::requires "BSF.CLS" -- get access to public routine pp()
```

# Writing a RexxExitHandler

## The Rexx Program's Output

```
E:\exitHandler>java SampleExitHandler
default rexxconf=[org.rexxla.bsf.engines.rexx.RexxConfiguration[initialAddressEnvironment=null,
externalCallPath=null,externalCallExtensions=[.rxj,.rxo,.rxjo,.jrexx],loadRequiredLibrary={},exitHandlers={},commandHandlers={}]]]

edited rexxconf=[org.rexxla.bsf.engines.rexx.RexxConfiguration[initialAddressEnvironment=null,
externalCallPath=null,externalCallExtensions=[.rxj,.rxo,.rxjo,.jrexx],loadRequiredLibrary={},exitHandlers={RXVALUE/14/SampleExitHandler@4741d6},commandHandlers={}]]]

(Java side) -> selector=[RGF], varName=[abc], value=[null]
(Rexx side) value('abc','','RGF')           =[value for variable name [abc] by a Java Rexx exit handler]

(Java side) -> selector=[rGf], varName=[def], value=[null]
(Rexx side) value('def','','rGf')           =[value for variable name [def] by a Java Rexx exit handler]

(Java side) -> selector=[RGF], varName=[ghi], value=[na,sowas!]
(Rexx side) value('ghi','na,sowas!', 'RGF')=[na,sowas!]
```

# Writing a RexxCommandHandler

## Teaser: The Rexx ☺ Rexx Exit Handler, 1

```
-- prepare another Rexx interpreter instance besides the current one for this Rexx program
clzName="org.rexxla.bsf.engines.rexx.RexxExitHandler"
clz=bsf.loadClass(clzName)
.local~RXEXIT_HANDLED =clz~RXEXIT_HANDLED
.local~RXEXIT_NOT_HANDLED=clz~RXEXIT_NOT_HANDLED

rexxEngine=.bsf~new("org.apache.bsf.BSFManager")~loadScriptingEngine("rexx")
rexxconf=rexxEngine~getRexxConfiguration
proxy=BsfCreateRexxProxy(.sampleExitHandler~new, ,clzName)
rexxconf~addExitHandler(clz~RXVALUE, proxy)
say "rexSampleExitHandler.rxj, edited rexxconf="pp(rexxconf~toString)
say

-- invoke the interpreter and run the Rexx program
rexxCode= "call 'testSampleExitHandler.rex' "
rexxEngine~apply("from_rexSampleExitHandler.rxj", 0, 0, rexxCode, .nil, .nil)
rexxEngine~terminate      -- terminate Rexx engine (Rexx interpreter instance)

::requires BSF.CLS  -- get Java support

... continued ...
```

# Writing a REXXCommandHandler

## Teaser: The REXX ☺ REXX Exit Handler, 2

... continued ...

```
::class SampleExitHandler -- REXX class implementing the "handleExit" interface

// implementation of a RXVALUE exit handler, Java array camouflaged as a REXX array, hence 1-based !
::method handleExit
use arg slot, exitNumber, subFunction, parmBlock

say "(REXXExitHandler side) -> selector=[\"parmBlock[1]\"], varName=[\"parmBlock[2]\"], value=[\"parmBlock[3]\"]"

if parmBlock[1]~caselessEquals("RGF") then -- o.k., addressed to us, handle it
do
  if (parmBlock[3]=.nil) then -- if value is null, give it some value
    parmBlock[3]={"value for variable name ["parmBlock[2]" by a Java REXX exit handler"}

  return .RXEXIT_HANDLED
end

return .RXEXIT_NOT_HANDLED
```

# Roundup

- New BSF4ooRexx 4.1
  - Adds the ability for Java/NetRexx programs to
    - Define (sub-)command and exit handlers for a Rexx interpreter instance
    - Configuration from Java/NetRexx is very easy using the [RexxConfiguration](#) class
    - Implementing Java or NetRexx or Rexx (!) (sub-)command handlers is very easy
    - Implementing Java or NetRexx or Rexx (!) exit handlers is very easy
  - Allows any Java/NetRexx application to easily adopt Rexx as its scripting language and exploit every facet of it for its purposes!